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COPA RAYADOS St. Louis

About

Premier Soccer Services is proud to partner with Liga MX CF Monterrey Rayados to bring a world-class tournament experience throughout the United States. Our tournaments feature top international youth academy teams and the top national youth soccer teams in the country

Contact

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Tournament HQ
Creve Coeur Park Soccer Complex
2350 Creve Coeur Mill Road, St. Louis, MO 63146

Copa Rayados St. Louis

Rules of Competition

Coaches and managers are responsible for ensuring that the team's roster / application includes accurate phone numbers and email addresses. They must also be familiar with the rules, online team check-in procedures, and credential requirements.

All games shall be played in accordance with the FIFA laws, except as specifically superseded by these rules.

International Football Association Board | Laws of the Game | IFAB (theifab.com)

Law 1 – The Field

- The field and goal size will be age appropriate per US Youth Soccer recommendations and guidelines

Law 2 – The Ball

- The ball used will be age appropriate.
    - u12 & younger will use size 4 ball
    - u13 & older will use size 5 ball

The home team will be responsible for providing the game balls.

Law 3 – The Players

Game formats will be:

- 11v11 – (Under 13 – Under 19)
- 9v9 – (Under 11 – Under 12)
- 7v7 – (Under 9 – Under 10)
- ***This will be for the 2026/27 season***

Roster Size:

- 11v11 = 22 player tournament roster *(18 only for Game Day rosters)*
  9v9 = 18 player tournament roster *(16 only for Game Day rosters)*
  7v7 = 15 player tournament roster (14 only for Game Day rosters)
- ** Players may not play on 2 different teams during the tournament

Small Sided Games Modification:

- There is no heading at U11 and younger. There is no punting at U10 and younger.

Substitutions

Substitutions will be made at ANY STOPPAGE OF PLAY at the referee 's discretion. *(for example: throw-ins, goal kicks, kickoffs, corner kicks, after stoppage for injury, direct free kicks, indirect free kicks, drop balls, etc.)*

- Substitutes ready to enter the game should be up & ready at midfield
- Players to be substituted should exit the field at the halfway line at their team side touchline, unless otherwise directed by the referee

Law 4 – The Players' Equipment

- All soccer equipment must adhere to IFAB standards.
- HOME team is responsible for wearing the lighter colored uniform. In the event of a conflict, the HOME team is responsible for changing uniforms. If the home team is international and the away team is domestic, then the away team will be responsible for changing uniforms.
- A player must not use equipment or wear anything that is dangerous to himself or another player (including jewelry).
- The Referee shall inspect all casts, braces, headgear or any other special needs and their protective coverings where applicable and determine whether a player's participation presents an unreasonable risk to the player and/or others. Such determination is specific to the game for which the inspection is being conducted and is independent of inspection and participation in other games at the tournament. It is strongly suggested that players with any of the mentioned (or

other) additional special needs check in at tournament HQ for review by the on-site referee coordinator.
- Players' jerseys should have numbers which should coincide with numbers listed on the team roster.
- All teams should have two (2) sets of jerseys in contrasting colors. All players should wear matching team shorts and team socks; one set of each will be acceptable for the team

Law 7 – The Duration of the Match

Competition Format

ROUND ROBIN

All teams will play a minimum of three (3) games

- Round Robin Games may end in a tie.
- Group Tie breaker procedures:
    1. Results of head-to-head competition
    2. Goal Differential (4 goal Maximum per Game)
    3. Least Goals Allowed (4 goal Maximum per Game)
    4. Number of Shutouts
    5. Most Goals Scored (4 goal Maximum per Game)
    6. FIFA Penalty Kicks (at a time and location to be determined by the Tournament Director)

Knockout stages: All matches must result in a winner. If the game is tied after regulation, then penalty kicks per FIFA rules will be used to determine a winner.

Age Group	Players	Match Duration
u9 - u10	7v7 – Minimum 4	2 x 20 min
u11 - u12	9v9 – Minimum 4	2 x 25 min
u13 - u15	11v11 – Minimum 7	2 x 35 min

*** u12 playing 11v11 format are subject to the rules for the u13 division*
*** The tournament reserves the right to shorten any game(s) in the event of any weather or other delays.*

Championship Matches only: Resolving Ties Using Overtime Play

- If the match ends in a tie, the teams will be given a five-minute rest and then two (2) overtime periods will be played (**NO SUDDEN DEATH**). This applies to all age groups.

Length of overtime periods:

Age Group	Over-Time Duration
u12 and younger	2 x 5 min
u13 and older	2 x 10 min

If the game is still tied after overtime, then penalty kicks per FIFA rules will be used to determine a winner.

**Consolation games on the last day may end in a tie.

Tournament Rules

STAY TO PLAY POLICY:

- For all teams traveling from beyond the St. Louis area, teams must book their hotel rooms following the posted hotel policies of the tournament and the hotel housing system.

Refund Policy:

- Once a team has been accepted into the tournament with confirmation, there are no refunds for withdrawals.

HEAD INJURY POLICY:

- Adheres to the National Governing policies for head injuries
- Players suffering head injuries must be removed from play and evaluated by event medical staff

COVID 19 REFUND POLICY:

- If we were forced to cancel the tournament due to federal, state, or local guidelines concerning COVID19, refunds would be issued to teams. Refunds will be determined by subtracting unreimbursed expenses.

Conduct:

Players sent off and/or coaches removed from a game are automatically suspended from their team's next tournament game. Players sent off or coaches removed for fighting will not be allowed to return to the tournament. Additional suspensions for violent or unsportsmanlike conduct may be determined by the Tournament Director. Coaches are responsible for the conduct of their spectators. All participants and spectators must follow the conduct policies of the associated parks departments and facilities. These include but are not limited to:

- No alcohol
- No smoking
- No verbal or physical abuse of any kind

Breaking of conduct policies will be reviewed by the Tournament Director and action may include expulsion from complex and expulsion from the tournament.

For all disciplinary matters including red cards, the tournament will report this to MEMBER ORGANIZATIONS and US Soccer Federation as required. US Soccer will report this to the home Federations of international teams.

Coaching / Technical Team Areas:

- Teams are to take the same side of the field, with all parents on the opposite side.
- Coaching areas extend 10 yards to each side of the halfway line.

Forfeits: Unless superseded by a ruling from the Tournament Director, or his appointed representative, there will be a 15-minute grace period. Forfeit-time is at the end of the grace period. A team must have seven (7) or more players present to begin or end a match.

Forfeited matches result in a 4-0 win / 0-4 loss, and the forfeited team may continue in the tournament unless ruled actions are cause for expulsion.

Storm Guidelines

Every attempt will be made to have all matches played. Re-scheduled games may be played under lights in the evening or may be scheduled early Saturday / Sunday morning, prior to normal starting time at the discretion of the Tournament Director.

During rainstorms, all matches will continue as scheduled unless conditions become unsafe for players.

Games will be suspended by the Tournament Director in the event of:

- Lightning (as determined by the Tournament Director)
- Hailstorms (as determined by the Tournament Director)
- Un-playable field conditions (Determined by the Tournament Director)

Tournament Director decisions are final and not subject to appeal. Re-scheduling attempts will be made as quickly and fair as possible, considering referee and field availability and the normal progress of the Tournament Rules.

As a final solution, it may be necessary to employ a coin toss to determine teams advancing in knockout stages.

The safety of players, referees and spectators is the tournament's primary concern followed by fairness to the affected teams and the orderly flow of competition to Divisional Championships.

Games Suspended in the First Half:

- Attempt to complete one-half of the match prior to the next scheduled game
- If one-half of the match is completed, the game is official, and the score stands
- If one-half cannot be completed prior to the next scheduled game, then:
    - The game may be re-scheduled with a score of 0-0
    - Game may be re-scheduled before start of normal play on Sunday with the score at 0-0
    - Game may be canceled, and FIFA penalty kicks will be used to determine a winner

Matches called at Half time or during the second half will be considered as complete and final. The score at that time will stand.

Matches That Cannot Start at the Scheduled Time:

- Teams are to remain at the site to begin the match at any point possible prior to 30 minutes before the scheduled start of the next match.
- Attempt to play two equal halves, changing ends at mid-point with no break at the half.

If the shortened match time available is less than half of the regularly scheduled time, then the match shall be immediately determined by FIFA Penalty kicks.

All matches must terminate at the time designated as the starting time of the next match unless superseded but the Tournament Director. The Tournament Director on site has the authority to declare any delayed match final, or to abandon any match due to consecutive delays.

Tournament Rules

****NOTE:** In any event, teams must report to the scheduled game site prior to the scheduled starting time, ready to play and may not leave the site until the match is canceled by a Tournament Director.

Rescheduled Match:

- Information will be available at the Tournament Headquarters. Teams involved in a canceled match must have a representative check-in with the Tournament Director at HQ for re-scheduling information. We will also attempt to contact the team based off of the contact information on GotSport.

General:

- All judgment decisions of the referee are final and binding and are not subject to protest.
- The Tournament Director, and all sponsors and organizers, will not be responsible for any expenses incurred by any team or club if the tournament is cancelled in whole or part, nor will any refunds be made.
- The Tournament Director reserves the right to decide on all matters pertaining to the tournament and its judgment is final.
- Official state USYSA rosters or US Club Soccer or official roster governed by recognized national association, approved guest player rosters (if applicable), laminated player identification/registration cards, and permits to travel must be presented at tournament registration. Rosters must be originals or approved copies with an original official State stamp or embossed certification on the roster.
- Five (5) Guest Players are permitted. All players must be registered to the team.
- International teams must check in with an official team roster, player ID Cards, Passports, official travel permission notification from their governing Association/Federation.
- Tournament Registration is at tournament check-in at HQ. Prior to each match, teams check in with the referee 30 minutes prior to the match. All documents must be present and available at all matches.
- Referees will check player passes/cards against rosters prior to matches.
- Uniform numbers must match the game day roster of all players.
- All referees are certified by the US Soccer Federation in order to officiate a match.
- Teams are scheduled 3 matches during the tournament.
- Referees will report scores to the Referee assignor and field marshals will report scores to the Tournament Director.

Protest:

- No protests are allowed.

Tournament Rules

Equal Rest:

- Every effort to provide scheduling that provides equal rest for each team will be a primary consideration; however, the limited fields and weather conditions may prevent this from happening. In any event, the objective is to complete the tournament in the time allowed. All divisions are based on the information given about your team in the application and upon Division directors' knowledge and research of your team. The goal is to balance the competition as much as possible.
- There are no refunds due to inclement weather cancellation of tournament matches or the tournament as a whole. Every effort will be made to complete the tournament in total or partially.