

PASO

PLAYING RULES – UNDER 9 THROUGH UNDER 10

Except as modified below, playing rules will follow the FIFA rules found under “RULES” section on the PASO website. In general, U9 & U10 play FIFA rules except as modified for the size of field, timing, and number of players.

1.	FIELD OF PLAY	
	The field of play is 135 (one hundred thirty-five) feet wide and 210 (two hundred ten) feet long. The center circle is 24 (twenty four) feet in radius. The goal area is 36 (thirty six) feet wide and 12 (twelve) feet in depth. The goalie box area is 78 (seventy eight) feet wide and 45 (forty five) feet in depth. The goal size is 7 (seven) feet high and 21 (twenty-one) feet wide.	
2.	PLAYERS AND SPECTATORS	
A.	Teams will assume the same side of the field. With each team occupying a bench on each half of the field. The home team will choose which bench they will occupy. Coaches can coach from their half of the field only and may not cross the center line.	
B.	Registered PASO parents and players are only allowed on the player's side of the field, NO EXCEPTIONS . Any violations of this rule can result in game or season suspensions.	
C.	Spectators will occupy the opposite side of the field from the players and coaches. Spectators are not allowed to cross the spectator line for the duration of the game.	
D.	No coaching or Spectators will be allowed behind the goals.	
3.	THE BALL	
A.	The ball is size 4 (four)	
B.	The game ball is provided by the league and the responsibility of the referee.	
4.	NUMBER OF PLAYERS AND SUBSTITUTION	
A.	The number of players on the field shall be 7 (seven) for Under 9 & 10. One of the players shall be the goalkeeper.	
B.	Minimum players needed to play a game shall be as follows:	
-	Under 9 & 10	Minimum of 5
C.	Substitutions	
	There is unlimited substitution on dead ball stoppage with the referee's permission. NOTE: The attention of the referee must be gained and his/her permission obtained before substitution can be made at any of the authorized points. This includes changing the goalkeeper. Failure to do so will result in a caution to the players involved and the awarding of an indirect kick to the opposing team. NOTE: Coaches, spectators, or parents shall not enter the field of play for any reason without permission of the referee.	
-	ALL SUBSTITUTES WILL ENTER THE FIELD AT THE MID-FIELD.	
-	SUBSTITUTIONS MAY BE MADE WITH THE CONSENT OF THE REFEREE, AT THE FOLLOWING TIMES:	
(1.)	At a throw in, if initiated by the team in possession;	
(2.)	Either team, at a goal kick;	
(3.)	Either team, after a goal is scored;	
(4.)	Either team, at half-time;	
(5.)	Either team, at an injury, when the referee stops play;	
(6.)	When a CAUTION (Yellow Card) is given, that player may be substituted immediately.	
D.	Playing Time Violation	
	Each child in the Recreational Division will play a minimum of 50% of each half. In the case where a player's time is to be reduced for medical or disciplinary reasons, the coach must notify the player, the parents of the player, and their League Commissioner at least twelve (12) hours prior to the game. The opposing coach and the referee must be notified prior to the beginning of the game. (Non-attendance at practice may be cause for such disciplinary action.) When a player is late in arriving to the game and the game is in progress, the coach is required to play that child 50% in the last half of the game. If the player arrives after the start of the second half, the coach is not required to play that child during any part of the game. A violation of a Recreational player's time will result in a game forfeiture and possible suspension of the coach. Playing time may be randomly monitored by a league official or representative, specifically in the event of a complaint from another team, referee, or league official. A playing time violation in the Recreational League is taken very seriously and discipline may be administered without prior notice or warning.	

5.	PLAYER'S EQUIPMENT
A.	Players should wear a unique and easily visible numbered shirt (number must be on the back of the shirt) of the same colors as their teammates. The referee shall make the final decision in allowing or disallowing a player to participate. The final decision on whether there is a color conflict is up to the referee. In the event two teams are to play and the normal jersey of both teams are identical or similar in color such that confusion might arise, the home team shall be responsible for changing jerseys. The referee shall make the final decision in approving or disapproving alternate jerseys.
B.	Shin guards are mandatory for all players. Socks must be worn over the shin guards and shirts must be tucked in.
C.	The goalkeeper will wear colors that distinguish him/her from other players, from the referee and from all members of the opposing team , this can be a bib.
D.	A player shall not be permitted to wear anything considered dangerous by the referee. Jewelry considered dangerous to them or other players must be removed. Hard casts and finger splints must be covered with suitable padding. If at any point during the match the referee determines an item to be dangerous, the player may be asked to remove it or sit out the remainder of the game.
E.	Players wearing eyeglasses are encouraged to wear an eyeglass retainer strap.
F.	Under foul weather conditions, additional garments (knit caps, gloves, and warm-ups) may be worn as long as the team jersey is on the outside.
G.	Shoes, tennis shoes, or soccer shoes must be worn by all players. All footwear must be of soft cleat type and have no metal studs (screw-ins) or any other exposed metal. Baseball, Softball, or shoes with a toe cleat are not acceptable. Turf shoes with waffle bottoms are acceptable.
H.	Sponsor's advertisements may be displayed on uniforms. Any sponsor or product must be appropriate for a youth sports organization. The determination of any appropriate sponsor or product is solely at the discretion of the Vice President – Recreational League.
I.	The Home Team (which is listed first on the playing schedule) is responsible for providing contrasting jerseys in the event of a conflict of colors.
6.	REFEREES
A.	A referee shall be appointed by the league to officiate in each game.
B.	The referee has jurisdiction from the time the referee arrives at the field of play. The referee's decision on points of fact connected with the play shall be final, so far as the result of the game is concerned.
C.	The referee can stop the game for infringement of the rules and can suspend or terminate the game whenever the referee deems such stoppage necessary, for example, severe weather, interference by spectators and/or coaches.
D.	If the official referee does not appear within fifteen (15) minutes after the scheduled game time, a person mutually agreed upon by both coaches may referee the game. The decisions of that person serving as an emergency referee are just as binding as if he/she were a registered referee. Alternatively, the coaches may agree to reschedule the game.
6.	ASSISTANT REFEREES
Assistant referees will be supplied for all U9 and up games. At the referee's request, each team shall supply a team assistant referee in case an assistant referee is not available. The club assistant referee will assist the referee by determining out of bounds.	
7.	DURATION OF THE GAME
Two 25 minute halves	
8.	PENALTY KICKS
The penalty kick spot for U 9 and U 10 is 10 ½ yards from the goal line.	